



Pasquale Dorsi



PASQUALE DORSI

ANIMATOR



MANALAPAN, NJ

PROFESSIONAL SUMMARY

A multi-talented Animator with over eight years of experience in the animation field. Specialized in motion graphics and 3D animation with a deep understanding of complex animation and illustration. Passionate about developing characters and creating dynamic visuals that captivate the viewer. Accustomed to working well with directors and clients to meet deadlines and follow guidelines.

CONTACT

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EDUCATION

**B.F.A IN DESIGN AND ANIMATION
WITH A CONCENTRATION IN ANIMATION**

Monmouth University | West Long Branch, NJ
2019 | GPA: 3.6 | Magna Cum Laude

SKILLS

- ADOBE CREATIVE SUITE
- AUTODESK
- MICROSOFT OFFICE
- GRAPHIC DESIGN SKILLS
- ILLUSTRATION

AWARDS

- Metrocal 2019 "Watching Over You"
- Outstanding BFA in Animation - 2019
- Jacob Landau Award Monmouth University - 2018

WORK EXPERIENCE



LEAD ARTIST | MOCAP NYC LLC / IDEA MACHINE STUDIO

AUGUST 2019 - PRESENT

- Liaise with project managers to develop, animate, and edit video content for clients
- Collaborate with clientele, project managers, and Art Directors on concept art, style frames, and storyboards
- Work closely with the Art Director, CEO, and team members to coordinate on projects and develop a visually appealing motion graphic.
- Served as lead artist for multiple brands including *Splenda*, *McGraw Hill*, *Johnson and Johnson*, *World Wildlife Fund*, *PFIZER*, *Pepsico*, *Colgate*, *Major League Baseball*
- Created style frames, storyboards, character designs, and was responsible for animation.
- Employee of the Month at Idea Machine studio - January 2020

CREATIVE DIRECTOR | GOLDEN DYNASTY ENTERTAINMENT LLC

AUGUST 2019 - PRESENT

- Directing an animated pilot, *Samurai the Legendary Ronin*, and provided creative input on production projects such as, *Under the Blue Light* and *Gone*
- Managing colleagues with the production of Independent films and music videos
- Worked with marketing to create logos and graphic designs
- Coordinated with managers to find ways to connect our work with the community

PRODUCTION MANAGER | SMALL FACTORY PRODUCTIONS

MARCH 2018 - SEPTEMBER 2019

- Created multiple props and environments for an online children's video game, *Silas Solutions*
- Lead 3D artist, building 3D assets such as characters, environments, and props in Maya
- Managed interns ensuring their progress in regard to company protocol and deadlines. Created still-frame comic panels for the company student workbooks

FREELANCE WORK

MAY 2018 - PRESENT

- Animated and edited independent film projects and music videos for minor bands
- Designing digital illustrations for t-shirts and products *Toon Town Fight Club*
- Collaborated with marketing teams and company owners to rebrand and design a new logo
- Designed characters and digital illustrations for print

VOLUNTEER WORK | PRINCETON LEARNING COOPERATIVE

SEPTEMBER 2021 - PRESENT

- Taught students to develop concepts, character designs, and background art

